

# **PENNANT RULES INVOLVING SIDE MANAGERS**

## **(2023/24 Metro Pennant Conditions of Play)**

### **Side Manager on day of play**

**Section 1 /10** Wherever under a Law, Rule or Regulation a Side is given a right of decision or choice, it will be exercised by the Side Manager on behalf of the Side.

The Side Manager must not be the Umpire of the day for the game they are managing.

### **Some Conditions of Play**

**Section 1/39-41** Smoking, Electronic devices, alcohol consumption see conditions.

1/15 Incomplete team at commencement of match – play must start no later than 30 minutes late without a “Second” in that team; the complete team’s second to play consecutive bowls.

1/16 Incomplete side after commencement – host club to allow a substitute after end in progress.

1/47 Death of a player – all games at club to be abandoned.

**Section 1/32, 30 &35** Game forfeit and walkover involves onerous penalties\*. **Consider carefully.**

1/ 33.2 Be aware- if games **in progress** have completed 60 ends 16 player sides, 45 ends 12 player sides, then actual shots are used to record a result if match is then abandoned.

1/33 & 35 Match abandoned by Side Manager agreement and if certain conditions exist you have a duty to ensure that you do not allow play e.g. when temperature exceeds 36degC.

1/26 On day of play home sides as well as visiting sides may practice up to 30 minutes prior to scheduled 10:30am or 1:00pm commencement times respectively, including on rinks the game is to be played on. Visiting sides have a time limit of 1 hour (i.e. earliest practice from 9am or 11:30am respectively) and must have access to half the rinks on which the game is to be played.

1/24 If music is played during a pennant game, it should be appropriate in content, not impact on the conduct of the game and be at a level acceptable to both Side Managers. Failing agreement the umpire of the day has final say.

1/36.6 & Law 33 In situations of wet weather and flooding Side Managers must agree before players can walk off, otherwise Controlling Body, green keeper, or umpire can rule. After an interruption of 10 minutes a Stoppage occurs and any end already in progress becomes a dead end.

### **CLUB GUIDELINES.**

- Prior to the start of the game cards are shuffled and placed face down on the table and the other manager shuffles and places their cards face down on top, rink numbers are then added to each and recorded on the cards.
- Manager will complete the scorecards by adding the visiting teams’ players to our cards and their Manager doing the same to their cards.
- For midweek games a 30 minute lunch break is compulsory, generally at noon (bell at 11:55am).
- For weekend games reach agreement on whether both teams want the 15 minute 2:45pm (bell at 2:40pm) afternoon tea break; failure to agree then a tea break will be held.
- Managers will toss for which team has the mat and advise our skips (not during the informal practice period, must be within 30 minutes of official start time) when handing them the completed cards, with the pennant tick cards and envelope for green fees.
- On completion of the game Skips will return to Side Manager their score cards two pennant tick cards and green fee envelopes.
- Both Side Managers meet and double check all team score cards ensuring agreement that each entry and totals are correct and both sides of cards are completed. Great care is needed.
- Side Manager returns to a Selector all score cards and tick cards.
- Side Manager to return Envelopes with green fees to Frank Smit or a Selector.
- Selectors will be responsible for processing results and making Bowlslink entries.